# <u>Activity 1a</u>

## Common Core Language

### (Grade 2)

5a. Identify real life connections between words and their use.

#### Materials:

- 1 Pirate Ship baseboard
- 24 object cards with pictures and words
- 32 adjective cards
- 16 cards describing use

#### Activity:

- Place the baseboard in front of the student, and explain that the pirate is preparing to head away on a long voyage. Tell the student that he/she will need to help the pirate to choose the items he wants or needs to take on the voyage.
- Stack the adjective cards face down on the table, and spread out the picture cards so the student can choose.
- The student draws an adjective card and places an object card that fits the description onto the *Pirate Ship* baseboard.
- In each case prompt the student to name something from home or school that is also... (*adjective on card*).

#### <u>Activity 1b</u>

• For alternative game play use the set of cards describing use. (e.g. Place something that flies on the pirate ship.)

*Please note*: As these activities are open to interpretation, you should accept any sensible answer.

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